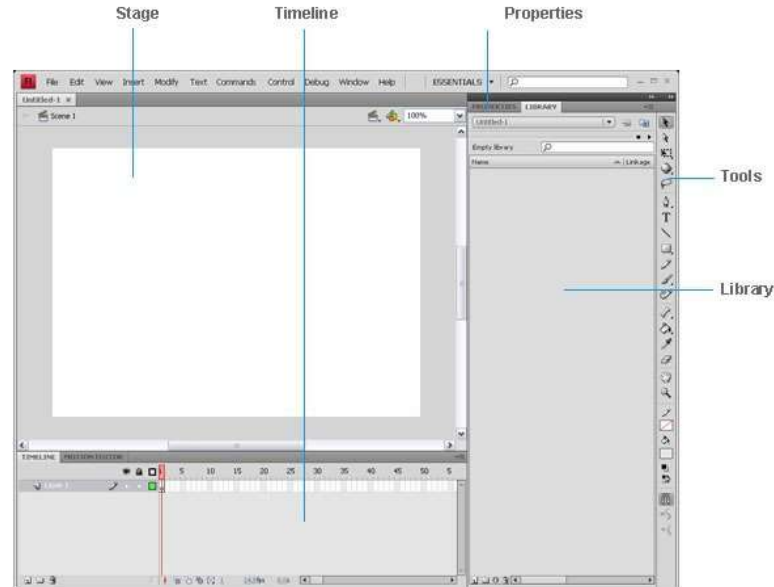




ASM30 – Test # 4 Review

Adobe Flash CS4

The Flash Main Screen



Flash Icons

- **Selection tool**
- **Free Transform tool**
- **New Layer tool**
- **Eyedropper tool**
- **Text tool**
- **Fill tool**
- **Line tool**
- **Erase tool**
- **Zoom tool**
- **Brush tool**
- **Lasso tool**
- **Pencil tool**

Types of Animation

Frame by Frame - animation is created much the same way Stop Motion videos are created, that is one frame at a time

- new keyframes are added for each modification to the graphic
- example – writing your name in cursive, step by step

Motion Tweening - a start and end keyframe is created

- Flash interpolates the intermediate positions of the objects being animated
- example making an object change position and/or size across the stage

Shortcut Keys

- F5** – Add/extend frame
- Shift F5** - Delete Frame
- F6** - Add Key Frame
- F7** - Add Blank Key Frame

- Keyframe** - A **Keyframe** is a frame in the **Timeline** where something new appears
- All new objects need a **Keyframe**
 - A **Keyframe** is represented by a solid dot in the **Timeline**